RT3D / OTW Minimum System, Graphics and Vendor Specifications:

CPU Specs:

- 1. System CPU: Intel Core i7 Processor, 3.2 GHz Processor Speed, 4 Core CPU, 8 threads
- 2. System RAM: 12 GB, DDR3 of SDRAM, Access speed 1066 MHz, 6 DIMMS @ 2048 MB
- 3. System Disk: Internal Drive, Minimum Size 550 GB, Minimum Speed 7200K RPM, 16MB Disk Cache, 2 Drives, RAID 1 (mirrored system disk)
- 4. System Graphics Slots: Dual PCI-E 2.0 (x16) Graphics Slots

Graphics Specs:

- 1. Graphics Card: Nvidia GTX 295 (or better)
- 2. Graphics Hardware GPU: 480 (240 per GPU)
- 3. Graphics Clock (MHz): 576 MHz
- 4. Graphics Processor Clock (MHz): 1242 MHz
- 5. Graphics Texture Fill Rate: 92 billion (plus)
- 6. Graphics Memory: 1.7 GB, GDDR3
- 7. Graphics Memory Interface: 896-bit
- 8. Graphics Memory Bandwidth (GB/sec): 223.8

O.S. Requirements:

- 1. O.S. Requirements: Windows XP 64-bit (Some systems ship with Vista and can
 - be reloaded)
- 2. Graphics Software: OpenGL 2.1

Try / Buy Option with Stipulations:

- 1. 30 day trial period for RT3D / OTW software port.
- 2. Purchase is based on successful port of software to try/buy hardware platform.
- 3. No restocking fee or charge for returned system before 30 day trial period expires.
- 4. Hardware will be shipped 2 or 3 day air freight so system evaluation can start as soon as possible.

System Warranty:

1. 3 Year warranty and free technical support

Vendor Stipulation:

The computer vendor has been in business for 5 to 10 years, sells a minimum number of systems per year (something on the order of what a medium size company would sell ... say something like 1500 units a year), and the system and the motherboard can be repaired or replace by the manufacturer for 2 years after the warranty expires (i.e. on time and material charges after the 3 year warranty).